







Tablescope

WE COMBINE TRADITIONAL BOARD GAMES WITH THE POWER OF COMPUTER VISION

Our goal is to exploit the power of computer vision to enable completely new tabletop experiences. Countless board games have been designed to be played on squares, grids and maps but a precious resource has been inaccessible until now: the table as the free space it is. Thanks to our technology we can finally open to a new class of games where hardware objects interact in the natural unconstrained space they belong.

We are currently developing a light and robust computer vision software that can be employed to enable a rich spectrum of new game designs.

We will launch our first game in the near future, while we set up agreements with business partners that want to build products based on our technology.



TEAM TABLESCOPE

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