Bongfish

WE LOVE GAMES AND WE LOVE TECHNOLOGY

Bongfish was founded in 2006 with the simple goal to craft incredible games that combine state-of-the-art technology with deep gameplay. Our 85 employees are headquartered in Graz, Austria with additional offices in Vienna and San Francisco. In over ten years of industry experience, we have published 11 titles and have cooperated with international publishers like Microsoft Studios, Wargaming.net, NCSoft, Namco-Bandai and Red Bull Media House.

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